

## Preparing for Tomorrow: How Things Work

### Computer Science

#### Computational Thinking

L1:CT.3	Understand how to arrange (sort) information into useful order, such as sorting students by birth date, without using a computer.
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#### Collaboration

L1:CL.2	Work cooperatively and collaboratively with peers, teachers, and others using technology.
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#### Computing Practice & Programming

L1:CPP.5	Identify jobs that use computing and technology.
L1:CI.2	Identify the impact of technology (e.g., social networking, cyber bullying, mobile computing and communication, web technologies, cyber security, and virtualization) on personal life and society.

### English Language Arts

#### Reading: Literature

CCSS.ELA-LITERACY.RL.7	Use information gained from the illustrations and words in a print or digital text to demonstrate understanding of its characters, setting, or plot.
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#### Reading: Informational Text

CCSS.ELA-LITERACY.RI.1	Ask and answer such questions as <i>who</i> , <i>what</i> , <i>where</i> , <i>when</i> , <i>why</i> , and <i>how</i> to demonstrate understanding of key details in a text.
CCSS.ELA-LITERACY.RI.5	Know and use various text features (e.g., captions, bold print, subheadings, glossaries, indexes, electronic menus, icons) to locate key facts or information in a text efficiently.
CCSS.ELA-LITERACY.RI.10	By the end of year, read and comprehend informational texts, including history/social studies, science, and technical texts, in the grades 2-3 text complexity band proficiently, with scaffolding as needed at the high end of the range.

#### Reading: Foundational Skills

CCSS.ELA-LITERACY.RF.4	Read with sufficient accuracy and fluency to support comprehension.
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#### Writing

CCSS.ELA-LITERACY.W.5	With guidance and support from adults and peers, focus on a topic and strengthen writing as needed by revising and editing.
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#### Speaking & Listening

CCSS.ELA-LITERACY.SL.5	Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings.
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#### Language

CCSS.ELA-LITERACY.L.6	Use words and phrases acquired through conversations, reading and being read to, and responding to texts, including using adjectives and adverbs to describe (e.g., <i>When other kids are happy that makes me happy</i> ).
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### Fine Arts

#### Creating

MA:Cr2.1	Choose ideas to create plans and models for media arts productions.
TH:Cr2.1	a. Collaborate with peers to devise meaningful dialogue in a guided drama experience (e.g., process drama, story drama, creative drama). b. Contribute ideas and make decisions as a group to advance a story in a guided drama experience (e.g., process

	drama, story drama, creative drama).
<b>Performing/Presenting/Producing</b>	
DA:Pr6.1	a. Dance for and with others in a space where audience and performers occupy different areas. b. Use limited production elements (for example, hand props, simple scenery, or media projections).
MU:Pr5.1	a. Apply established criteria to judge the accuracy, expressiveness, and effectiveness of performances. b. Rehearse, identify and apply strategies to address interpretive, performance, and technical challenges of music.
TH:Pr5.1	a. Demonstrate the relationship between and among body, voice, and mind in a guided drama experience (e.g., process drama, story drama, creative drama). b. Explore technical elements in a guided drama experience (e.g., process drama, story drama, creative drama).
<b>Responding</b>	
DA:Re8.1	a. Use context cues from movement to identify meaning and intent in a dance using simple dance terminology
MA:Re8.1	Determine the purposes and meanings of media artworks, considering their context.
VA:Re7.1	a. Perceive and describe aesthetic characteristics of one's natural world and constructed environments. b. Categorize images based on expressive properties.
<b>Connecting</b>	
VA:Cn10.1	Create works of art about events in home, school, or community life.
<b>Mathematics</b>	
<b>Measurement &amp; Data</b>	
CCSS.MATH.CO NTENT.MD.C.7	Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.
CCSS.MATH.CO NTENT.MD.C/D .8	Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Example: If you have 2 dimes and 3 pennies, how many cents do you have?
CCSS.MATH.CO NTENT.MD.D.9	Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.
CCSS.MATH.CO NTENT.MD.D.1 0	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph.
<b>Physical Education and Health</b>	
<b>Motor Skills and Movement</b>	
S1.E5	Performs a teacher and/or student-designed rhythmic activity with correct response to simple rhythms.
S1.E7	Balances on different bases of support, combining levels and shapes. Balances in an inverted position with stillness and supportive base.
S1.E8	Transfers weight from feet to different body parts/bases of support for balance and/or travel.
S1.E27	Jumps a self-turned rope consecutively forward and backward with a mature pattern. Jumps a long rope 5 times consecutively with student turners.
<b>Health Enhancement &amp; Fitness</b>	
S3.E3	Uses own body as resistance (e.g., holds body in plank position, animal walks) for developing strength. Identifies physical activities that contribute to fitness.

Personal and Social Behavior	
S4.E5	Recognizes the role of rules and etiquette in teacher-designed physical activities.
Value of Physical Activity	
S5.E2	Compares physical activities that bring confidence and challenge.
<b>Science</b>	
Physical Sciences	
PS1-3	Make observations to construct an evidence-based account of how an object made of a small set of pieces can be disassembled and made into a new object.
PS1-4	Construct an argument with evidence that some changes caused by heating or cooling can be reversed and some cannot.
<b>Social/Emotional Learning</b>	
Responsible Decision Making	
1C.b	Monitor progress on achieving a short-term personal goal.
<b>Social Studies</b>	
U.S. History	
NSS-US.8a6	Identify and describe the significant achievements of important scientists and inventors.
Geography	
NSS-G.7	The physical processes that shape the patterns of Earth's surface
NSS-G.8	The characteristics and spatial distribution of ecosystems and biomes on Earth's surface