Preparing for Tomorrow: Risk and Reward			
Computer Scienc	e		
Computational T			
L1:CT.3	Demonstrate how a string of bits can be used to represent alphanumeric information.		
Collaboration			
L1:CL.2	Use online resources (e.g., email, online discussions, collaborative web environments) to participate in collaborative problem-solving activities for the purpose of developing solutions or products.		
Computing Pract	Computing Practice & Programming		
L1:CPP.5	Construct a program as a set of step-by-step instructions to be acted out (e.g., make a peanut butter and jelly sandwich activity).		
L1:CPP.9	Identify a wide range of jobs that require knowledge or use of computing.		
Computers and C	Communications Devices		
L1:CD.6	Recognize that computers model intelligent behavior (as found in robotics, speech and language recognition, and computer animation).		
	al, and Ethical Impacts		
L1:Cl.2	Identify the impact of technology (e.g., social networking, cyber bullying, mobile computing and communication, web technologies, cyber security, and virtualization) on personal life and society.		
English Language	e Arts		
Reading: Literatu	re		
CCSS.ELA- LITERACY.RL.1	Quote accurately from a text when explaining what the text says explicitly and when drawing inferences from the text.		
CCSS.ELA-	By the end of the year, read and comprehend literature, including stories, dramas,		
LITERACY.RL.10	and poetry, at the high end of the grades 4-5 text complexity band independently and proficiently.		
Reading: Informa	itional Text		
CCSS.ELA- LITERACY.RI.1	Quote accurately from a text when explaining what the text says explicitly and when drawing inferences from the text.		
Reading: Founda			
CCSS.ELA- LITERACY.RF.4A	Read grade-level text with purpose and understanding.		
Writing			
CCSS.ELA-	Write informative/explanatory texts to examine a topic and convey ideas and		
LITERACY.W.2	information clearly.		
Speaking & Lister	ning		
CCSS.ELA-	Summarize a written text read aloud or information presented in diverse media and		
LITERACY.SL.2	formats, including visually, quantitatively, and orally.		
Language			
CCSS.ELA-	Demonstrate command of the conventions of standard English capitalization,		
LITERACY.L.2	punctuation, and spelling when writing.		
Fine Arts			
Creating			
MA:Cr2.1	Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.		

MA:Cr3.1	a. Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles, such as emphasis and exaggeration. b. Determine how elements and components can be altered for clear communication and intentional effects, and refine media artworks to improve clarity and purpose.
$VA \cdot C = 1$	
VA:Cr1.1	a. Combine ideas to generate an innovative idea for art-making. b. Identify and demonstrate diverse methods of artistic investigation to choose an approach for beginning a work of art.
Performing/Prese	enting/Producing
MU:Pr6.1	a Perform music, alone or with others, with expression, technical accuracy, and appropriate interpretation. b Demonstrate performance decorum and audience etiquette appropriate for the context, venue, genre, and style.
TH:Pr6.1	a. Present drama/theatre work informally to an audience.
Responding	
DA:Re9.1	a. Define the characteristics of dance that make a dance artistic and meaningful. Relate them to the elements of dance in genres, styles, or cultural movement practices. Use basic dance terminology to describe characteristics that make a dance artistic and meaningful.
MA:Re9.1	Determine and apply criteria for evaluating media artworks and production processes, considering context, and practicing constructive feedback.
TH:Re9.1	a. Develop and implement a plan to evaluate drama/theatre work. b. Assess how technical elements represent the theme of a drama/theatre work. c. Recognize how a character's circumstances impact an audience's perspective in a drama/theatre work.
Connecting	
VA:Cn10.1	Apply formal and conceptual vocabularies of art and design to view surroundings in new ways through art-making.
Mathematics	· · · · · ·
Numbers & Operation	ations in Base Ten
CCSS.MATH.CO NTENT.NBT.B/C .5/NS.C.5	Fluently multiply multi-digit whole numbers using the standard algorithm.
CCSS.MATH.CO NTENT.NBT.B/C .6/NS.C.6	Find whole-number quotients of whole numbers with up to four-digit dividends and two-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.
CCSS.MATH.CO NTENT.NBT.B.7 /NS.C.7	Add, subtract, multiply, and divide decimals to hundredths, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.
Number & Opera	
CCSS.MATH.CO NTENT.NF.B.4/ F.B.4	Apply and extend previous understandings of multiplication to multiply a fraction or whole number by a fraction.
CCSS.MATH.CO NTENT.NF.C.5/ F.B.5	Interpret multiplication as scaling (resizing)

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CCSS.MATH.CO	Solve real world problems involving multiplication of fractions and mixed numbers,
NTENT.NF.C.6	e.g., by using visual fraction models or equations to represent the problem.
CCSS.MATH.CO	Apply and extend previous understandings of division to divide unit fractions by whole
NTENT.NF.C.7	numbers and whole numbers by unit fractions.
Physical Education	
Motor Skills and	
S1.E7	Combines balance and transferring weight in a gymnastics sequence or dance with a
	partner.
S1.E8	Transfers weight in gymnastics and dance environments.
S1.E9	Applies skill.
S1.E27	Creates a jump-rope routine with a partner, using either a short or long rope.
Health Enhancen	nent & Fitness
S3.E3	Differentiates between skill-related and health-related fitness.
Personal and Soc	ial Behavior
S4.E5	Critiques the etiquette involved in rules of various game activities.
Value of Physical	Activity
\$5.E2	Expresses (via written essay, visual art, creative dance) the enjoyment and/or
	challenge of a participating in a favorite physical activity.
Science	
Earth and Space	Sciences
ESS1-1	Support an argument that the apparent brightness of the sun and stars is due to their
	relative distances from the Earth.
ESS1-2	Represent data in graphical displays to reveal patterns of daily changes in length and
	direction of shadows, day and night, and the seasonal appearance of some stars in the
	night sky.
Social/Emotional	Learning
Relationship Skill	S
1C.a	Set a short-term goal and make a plan for achieving it.
Social Studies	
Economics and F	inancial Literacy
NSS-E.1G	Know: People often use a portion of their savings to help themselves or their family
	members build human capital through education or job training. Explain why older
	family members such as parents might choose to use their savings to support the
	education and training of younger family members.
NSS-E.1H	Know: Entrepreneurs take the risk of starting a business because they expect to earn
	profits as their reward, despite the fact that many new businesses can and do fail;
	Some entrepreneurs gain satisfaction from working for themselves. Name a local
	business that recently failed as well as a business that has been successful. Speculate
	i on why one business was successful and the other was not. Investigate what causes
	on why one business was successful and the other was not. Investigate what causes people to start their own businesses or to become self-employed.
NSS-E.1I	people to start their own businesses or to become self-employed.
NSS-E.1I	people to start their own businesses or to become self-employed. Know: . Interest, dividends, and capital appreciation (gains) are forms of income
NSS-E.1I	people to start their own businesses or to become self-employed.



NSS-E.1J	Know: Some people receive income support from government because they have low
	incomes or qualify in other ways for government assistance. Look up government
	programs such as Medicaid or SNAP (Supplemental Nutrition Assistance Program) and
	explain the financial situation the programs are addressing.
NSS-E.1K	Know: Social Security is a government program that taxes the income of current
	workers to provide retirement, disability, and survivor benefits for workers or their
	dependents. Given information on a worker's income and today's Social Security tax
	rates, calculate what the worker and the worker's employer will pay in taxes. Find the
	average benefit paid to a retiree living on Social Security today.
NSS-E.2A	Know: When making choices about what to buy, consumers may choose to gather
	information from a variety of sources; The quality and usefulness of information
	provided by sources can vary greatly from source to source; While many sources
	provide valuable information, some sources provide information that is deliberately
	misleading. Gather information for an electronic good from sources such as
	manufacturers' websites, retail websites, and consumer review websites. Explain
	what information is most helpful in making their decision. Search the Internet and
	print materials and identify deceptive selling practices.
NSS-E.2B	Know: By understanding a source's incentives in providing information about a good
	or service, a consumer can better assess the quality and usefulness of the
	information. Explain why advice from a source such as a salesperson may or may not
	be useful when deciding which product to buy.

